

OUR LADY OF COMPASSION CATHOLIC SCHOOL



Power Maths calculation policy, Reception

that 5 cars can also be represented as 5 counters, 5 cubes, 5 pictures of cars etc. Reception, children focus on concrete and pictorial representations. At this stage, children focus on representing objects in different ways e.g. understanding (concrete, pictorial, abstract) approach across Power Maths helps children develop mastery across all the operations in an efficient and reliable way. In The following pages show the Power Maths progression in calculation (addition, subtraction, multiplication and division). The consistent use of the CPA

a requirement until Year 1. In Reception, children are encouraged to record their findings in their own way. This may include writing number sentences e.g. 3 + 4 = 7, however this is not



Power Maths calculation policy Reception

calculations in their own ways, there is no expectation of number sentences at this stage however children may choose this way to record their thinking Children develop the core ideas that underpin all calculation. They begin by connecting calculation with counting on and counting back, but they should learn that understanding wholes and parts will enable them to calculate efficiently and accurately, and with greater flexibility. Children record their

Key language: whole, part, ones, ten, tens, number bond, add, addition, plus, total, altogether, subtract, subtraction, find the difference, take away, minus

understanding of parts and wholes groups. They then use sorting to develop their Children start to explore addition by sorting Addition: less, more, group, share, equal, equals, is equal to, groups, equal groups, divide, share, shared equally groups. They use sorting to develop their Subtraction: Children start to explore subtraction by sorting

understanding of parts and wholes

to finding the difference when they move into language more than and fewer than. This will lead When comparing groups, children use the

thinking. They also use the part-whole model to

using a part-whole model to support their Children combine groups to find the whole,

find number bonds within and to 10.

frame to support their thinking. counting back and finding one less using a five Children then connect subtraction with the idea of

number bonds wholes. This links to their developing recall of developing their understanding of parts and They explore subtraction by partitioning numbers

on. Linking this learning to playing board games

Children use a number track to add by counting

cubes on the frames

before adding larger numbers using counters or by counting on. They start by finding one more Using a five frame and ten frame, children add

is an effective way to support children's addition.

tracks and ten frames to see the effect of taking Children count back within 20 using number

Multiplication and Division

groups through their exploration of doubles. They use five frames and objects to check that groups Children first start to look at the idea of equal

doubling and halving seeing that double 2 is 4 and equal groups. They highlight patterns between Children then explore halving numbers by making 2 half of 4 is 2.

1, ensuring that each group has an equal share. As well as halving, children also explore sharing into more than 2 equal groups. They share objects 1 by

Power Maths calculation policy Reception



	Addition		
Children sort everyday objects into groups.	Sorting groups	Real-life representation	Reception
		Other representations	



Counting and adding more (within 5)

Children add one more person or object to a group to find one more.



One more than 3 is 4

Counting and adding more (within 5)

Children represent first, then, now stories on a five frame. They make the first number and then add one more.

First

Then





















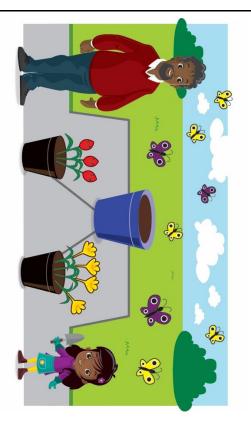


Now, there are 4 bikes. First, there are 3 bikes. Then, 1 more bike came.



Combining groups to find the whole

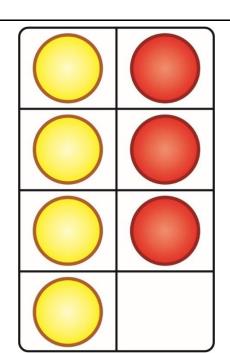
Children sort people and objects into parts and combine them to find the whole.



The parts are 3 and 4. The whole is 7.

Combining groups to find the whole

Children use counters or cubes in a part-whole model to find the whole.

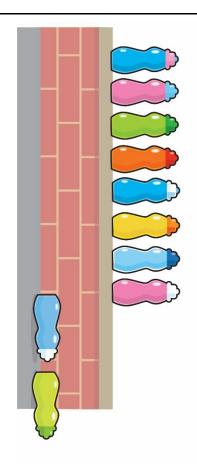


The parts are 3 and 4. The whole is 7.



Finding number bonds to 10

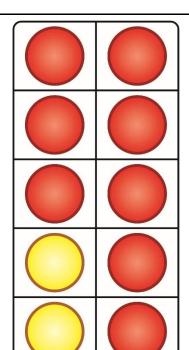
Children combine 2 groups to find a number bond to 10



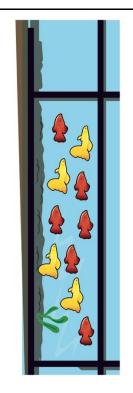
There are 10 bottles altogether. There are 2 bottles on the floor. There are 8 bottles on the wall.

Finding number bonds to 10

bonds. Use ten frames and part-whole models to represent key number



8 and 2 is 10 There are 10 altogether.

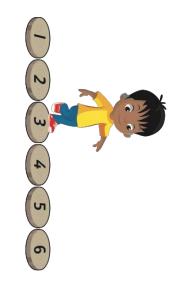


6 and 4 is 10 There are 10 altogether.



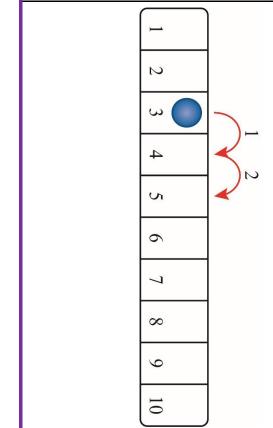
Adding by counting on (number track)

number and count on the smaller number to find the total. Children jump along a physical number track. They start at the larger



Adding by counting on (number track)

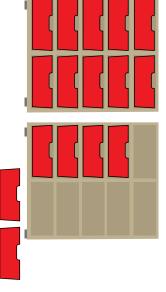
Children use a number track and a counter. They start at the larger number and count on the smaller number to find the total.





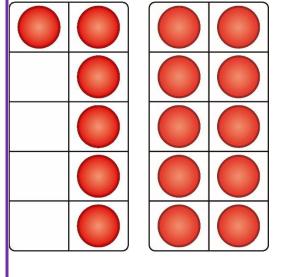
Adding by counting on (ten frames)

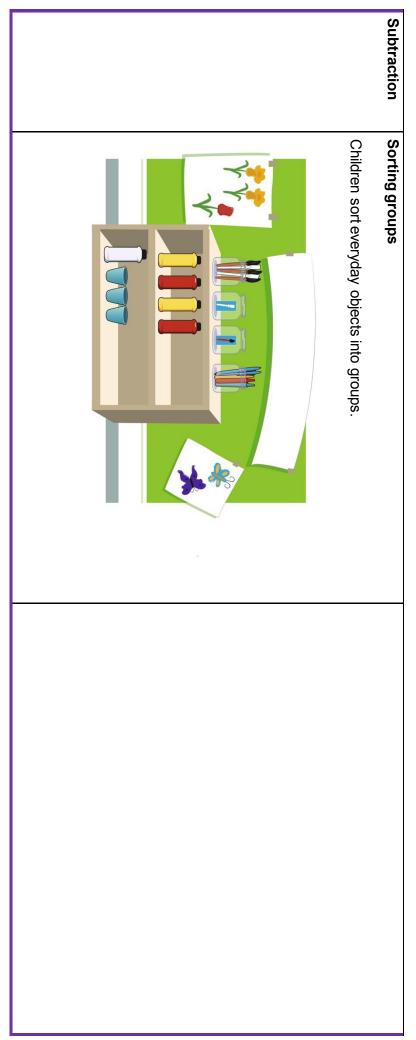
Children find the total number by counting on from the larger number.



Adding by counting on (ten frames)

Children make the larger number on the ten frames and then can use counters, cubes or other objects on the ten frames. make the smaller number, counting on to find the total. They







Comparing groups

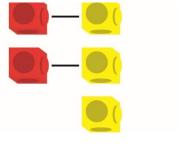
up either horizontally or vertically. Children line up objects to compare the amount. They line the objects



Ella has more conkers. Tom has fewer conkers.

Comparing groups

Children line up cubes or counters to compare the amount in each group. Lines can either be horizontal or vertical. A starting line helps to line the objects accurately.

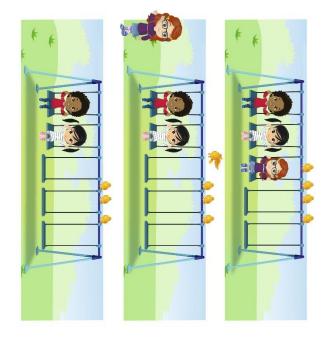


There are fewer red cubes. There are more yellow cubes.



Counting back and taking away (within 5)

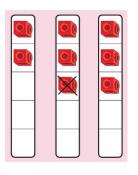
Children remove one more person or object from a group to find one



Now, there are 2 children. Then, 1 child left. First, there were 3 children.

Counting back and taking away (within 5)

Children use five frames and objects to make a number. They then remove or cross out one object to find one less.

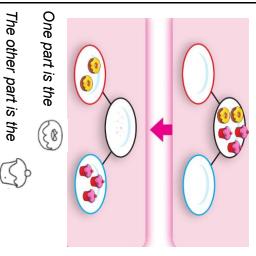


One less than 3 is 2



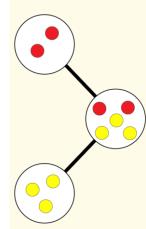
Introducing the part-whole model

Children sort everyday objects into parts.



Children use counters or cubes to represent objects in a part-whole model.

Introducing the part-whole model



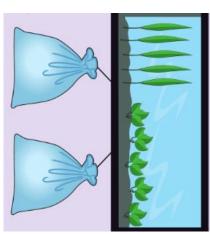
The whole is 5.

2 is a part. 3 is a part.



Finding number bonds to 10

10 Children partition 10 into different groups to find the number bonds to



Counting back and taking away (number track)

counting back. Children use game boards and human number tracks to subtract by

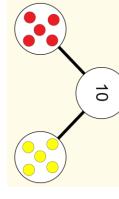


9 take away 3 equals 6

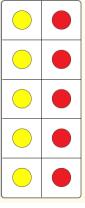
9...8...7...6

Finding number bonds to 10

Children use part-whole models, ten frames and counters to find the number bonds to 10



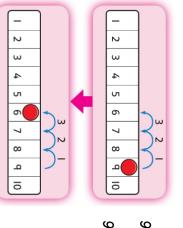
5 is a part and 5 is a part. 10 is the whole



5 is a part and 5 is a part. 10 is the whole

Counting back and taking away (number track)

answer. larger number and count back the smaller number to find the Children use a number track and a counter. They start at the



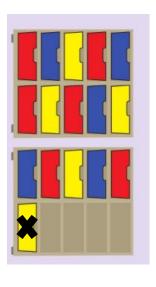
9 take away 3 equals 6

9...8...7...6



Counting back and taking away (ten frames)

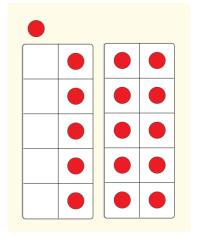
Children count backwards to find one less with numbers up to 20



One less than 16 is 15

Counting back and taking away (ten frames)

counting back with numbers up to 20. Children remove counters from ten frames to support in



One less than 16 is 15

Making doubles

Multiplication

being 2 equal groups. as on dominoes or dice. They focus on the understanding of doubles Children explore doubles in their environment including in games such

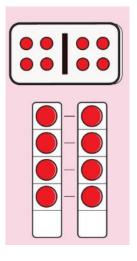


Double 2 is 4 Double 4 is 8

Double 3 is 6

Making doubles

Children use five frames to find doubles by lining up counters or cubes



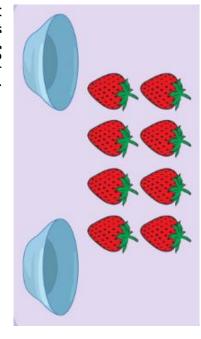
Double 4 is 8



Division

Halving and sharing

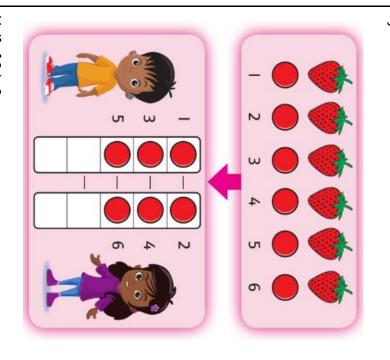
Children explore halving and sharing through practical sharing using real life scenarios including sharing fruit or classroom equipment.



Half of 8 is 4

Halving and sharing

by one. that the groups are equal. They share the counters/cubes one Children use five frames to share amounts fairly and to check



Half of 6 is 3